

SAILING INSTRUCTIONS

The 3rd Annual Fleet 2 Invitational

Saturday, April 14, 2007



RULES: The regatta will be governed by the 'rules' as defined in the Racing Rules of Sailing (RRS) and the rules of the Lido 14 Class Association.

SKIPPER'S MEETING: A mandatory Skippers' Meeting will be held at South Coast Corinthian Yacht Club (SCCYC) at 1000 hours on Saturday, April 14, 2007.

NOTICES TO COMPETITORS: Notices to Competitors will be made available at the Skippers' Meeting.

SCHEDULE OF RACES: Five races are scheduled. The first race will start at 1200 hours. Subsequent races will be started as soon as is practical except that there will be a 15 minute break after the third race.

There will be an optional non-scoring sixth "fun" race back to the club after the conclusion of the scheduled races.

RACING AREA: Racing will be inside Marina del Rey harbor between the "No Sail" lanes of the outer entrance channel.

CHECK IN: Please check in with the Race Committee Boat prior to the first warning signal of the first race.

COURSES: Courses will be selected from the accompanying course chart, and indicated by the pennant flown during the start.

MARKS: Marks will be flags or inflatable cylinders. Mark positions are approximate and may be adjusted by the RC. All marks of the course shall be rounded to port except that mark R1 shall be rounded to starboard.

OBSTRUCTIONS: The "No Sail" buoy line is defined to be a continuous obstruction.

ORDER OF STARTS: The order of the division starts (A & B) will be announced at the Skippers' Meeting.

START: The Sound-Signal Starting System of Appendix Q, shown below, will be used. The Sound is the first sound issued by the race committee.

A series of short sound signals may be used approximately 30 seconds before the Warning Signal for each race to pre-warn the competitors.

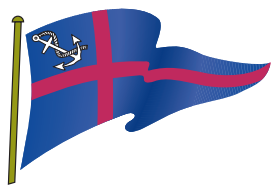
Signal	Sound	Time before Start
Warning	3 long	3 minutes
Preparatory	2 long	2 minutes
	1 long, 3 short	1 minute 30 seconds
	1 long	1 minute
	3 short	30 seconds
	2 short	20 seconds
	1 short	10 second
	1 short	5 seconds
	1 short	4 seconds
	1 short	3 seconds
	1 short	2 seconds
	1 short	1 second
Starting	1 long	0

FINISH: The Finish Line will be between "S" mark and an orange flag on the committee boat. The final race, which is the "fun race", will finish in front of SCCYC, using the course as shown and described on the race chart.

PROTESTS: Competitors wishing to file a protest must notify the Race Committee of their intent to file as soon as possible. Protest forms must be completed and submitted within one hour of the RC's return to the Club.

SCORING: The Low Point Scoring System, RRS Appendix A, shall apply except that each boat's total score will be the sum of her scores. This changes RRS A2.

As Of: March 29, 2007



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Fun Race



Saturday, April 14, 2007

Sponsored By



ELIGIBILITY: An upright Lido 14.

RULES: What rules??? Okay, same rules as Fleet 2 Invitational Instructions apply.

PENALTIES: Will be decided at the bar.

NOTICES TO COMPETITORS: This race has no bearing on scoring for the Fleet 2 Invitational. Have fun!!

SCHEDULE OF RACES: One race. Both A and B Fleets will start together, immediately following the final race of the Invitational.

RACING AREA: Blah, blah, blah. Same as preceeding regatta.

CHECK IN: Please do not bother.

COURSE: At the discretion of the RC, the weather mark may be moved closer to the detached break water. Your objective is to sail toward the weather mark as quickly as possible. At some point before the weather mark, the RC on the mark boat will sound one long horn. This signal is the immediate indication to turn around and head downwind toward the finish at SCCYC, regardless of your position on the course. If no turn around signal is made by horn, the first Lido rounding the weather mark will be the turn around signal.

MARKS: Mark positions are approximate and may be adjusted by the RC. All marks designated as part of the course shall be left to port, except R1, which shall be left to starboard. The "No Sail" buoy line shall be considered a continuous obstruction for the purpose of granting room to maneuver. Racers should not sail past the "No Sail" buoy line.

START: The Sound-Signal Starting System of Appendix Q, 2001-2004, will be used. A series of short sound signals may be used approximately 30 seconds before the Warning Signal for the race. Both fleet A and fleet B will start together. Class flag for the start will be a white flag with a blue "L 14" logo.

Signal	Sound	Time before Start
Warning	3 long	3 minutes
Preparatory	2 long	2 minutes
	1 long, 3 short	1 minute 30 seconds
	1 long	1 minute
	3 short	30 seconds
	2 short	20 seconds
	1 short	10 second
	1 short	5 seconds
	1 short	4 seconds
	1 short	3 seconds
	1 short	2 seconds
	1 short	1 second
Starting	1 long	0

FINISH: The Finish Line will be in C basin in front of the SCCYC, just before turning in the last finger going to the hoist.

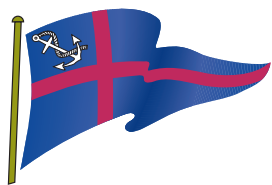
PROTESTS: You had better not.

SCORING: The RC will decide which boat was leading at the time the turn around signal was made, this boat will be one of the two winners. The first boat to the finish will be the second winner.

TROPHIES: Are you really doing this for the trophies?

Okay, Quantum Sails has generously sponsored this race. There is a trophy for the 1st boat to weather, and one for the 1st to finish at SCCYC.

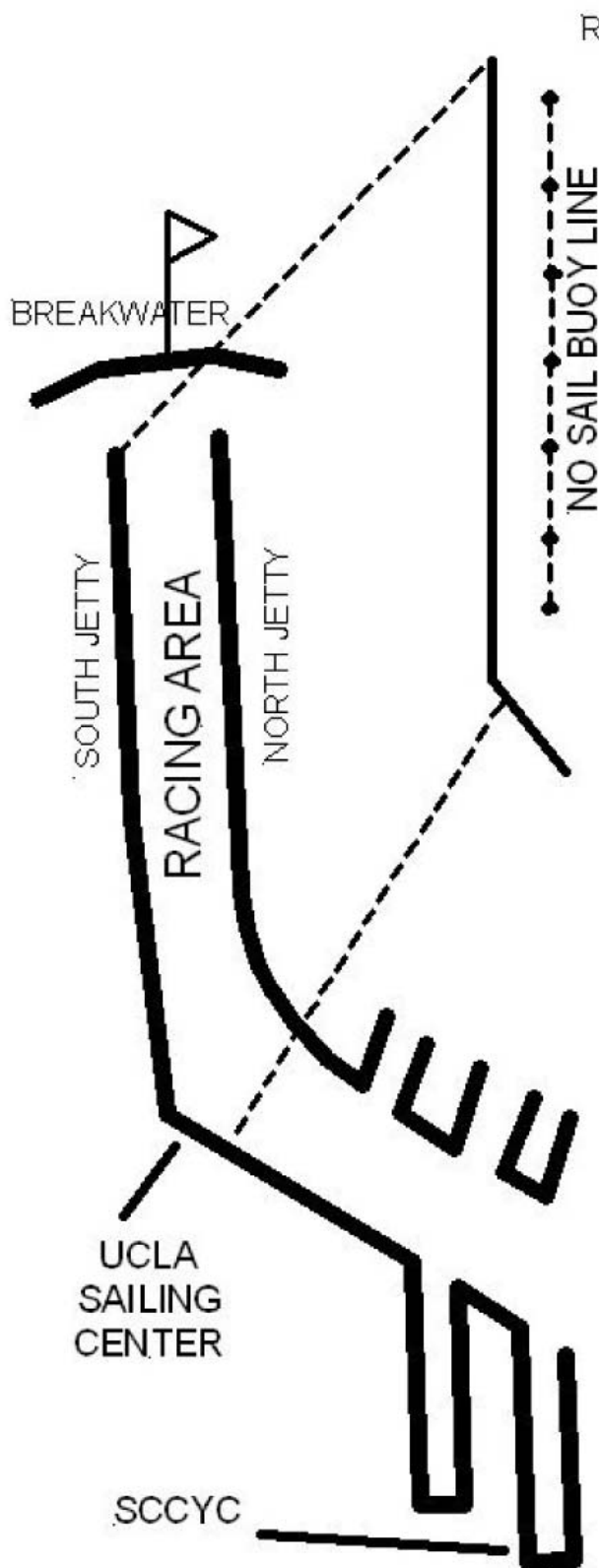
HOSPITALITY: Party at the club.



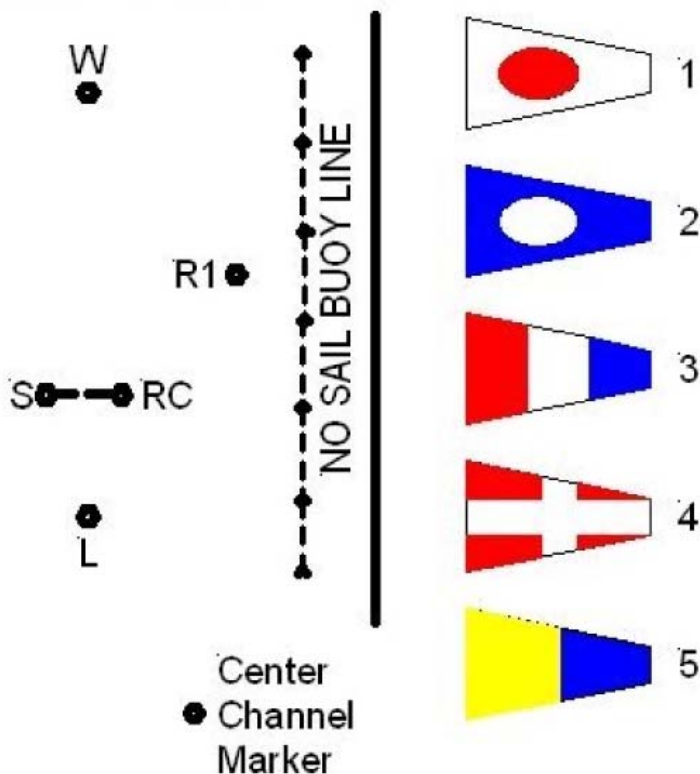
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RACING AREA DETAIL



#	Course Description
1	Start - W - Finish
2	Start - W - L - Finish
3	Start - W - L - W - Finish
4	Start - W - L - W - L - Finish
5	Start - W - R1 - S - L - Finish

Fun Race Course:

Sail the numbered course then leave the course at the (last) leeward mark (leaving it to port), proceed into the main channel leaving the center markers to port, and enter G basin to finish at SCCYC.